**Meeting Minutes – George Heath-Collins, Thomas McLaren, Thomas McCarthy, Elliot Chester.**

Format: Remote discussion via Discord.

Began at 21:30.

**Management**: During the discussion, we decided that we should each take turns writing the meeting minutes and delegating tasks. The decided order is as follows:

1. George
2. McLaren
3. McCarthy
4. Elliot

We have also set up a Discord server to communicate when necessary.

**About the Game:** We have decided that ultimately, we would like to create a co-operative multiplayer game with competitive elements. For the moment, the game will be designed for mobile devices, though prototypes will initially be developed on PC. Developed using Unity.

**To Do**: We will be meeting at the common room on 25/09/2018 after our lecture to discuss our core game loop and prototypes as well as prepping for presentations. Asset creation will be divided by the designers while Elliot will program our prototype with the designers assisting in problem solving.